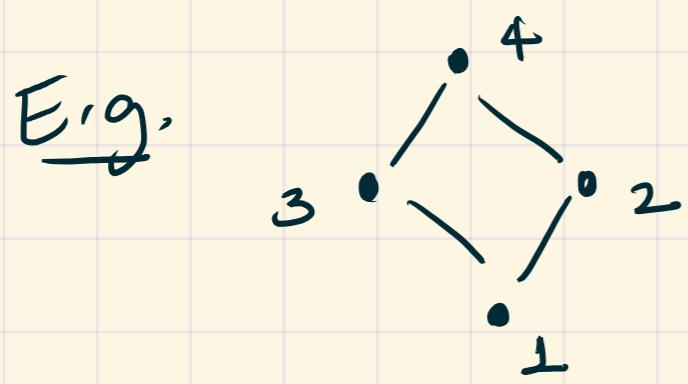


* Admin : Mid-term at 6:30 pm on 3rd Sep.

Practice questions to be posted today. Typed answers will not be posted, but you are encouraged to discuss with me, each other, & demonstrators. Come to office hour!

* Last time : Addition + scalar multiplication in the incidence algebra

* Today : Convolution product



is (P, \leq)

Recall: $I(P) =$ set of closed intervals of P .

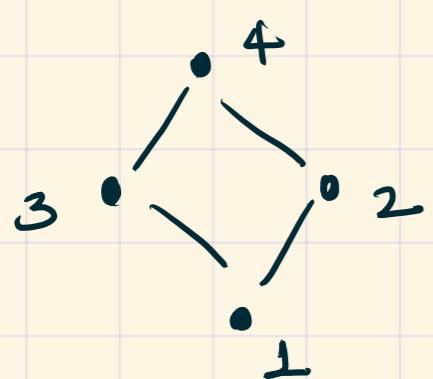
[In this case, $I(P)$ has 9 elements]

Definition: Let (P, \leq) be a poset. Let $f, g \in \mathbb{A}_P$.

Their convolution product $(f * g)$ is another element of \mathbb{A}_P , defined as follows: on any interval $[x, y]$

$$(f * g)([x, y]) := \sum_{x \leq z \leq y} f([x, z]) \cdot g([z, y])$$

Warning: $(f * g)([x, y]) \neq f([x, y]) \cdot g([x, y])$



Example: $f([x, y]) := x + y$

$$\text{i.e. } f([1, 3]) = 4$$

$$f([1, 4]) = 5$$

$$g([x, y]) = x - y$$

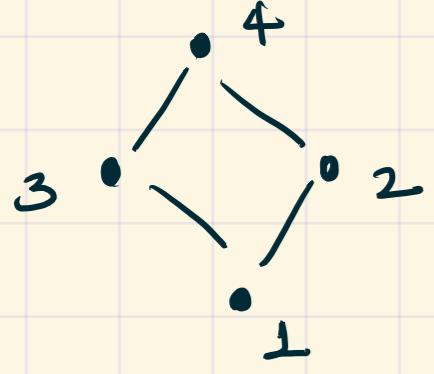
$$(f * g)([1, 1]) = ? \sum_{1 \leq z \leq 1} f([1, z]) \cdot g([z, 1])$$

↗ 2=1 is
the only
option

$$= f([1, 1]) \cdot g([1, 1]) = (1+1)(1-1) = 0$$

$$(f*g)([1,4]) = \sum_{1 \leq z \leq 4} f([1,z]) g([z,4])$$

there are
4 possibilities
for z

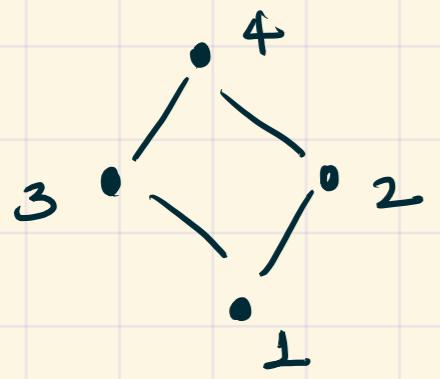


$$\begin{aligned}
 &= f([1,1]) \cdot g([1,4]) + f([1,2]) \cdot g([2,4]) \\
 &\quad + f([1,3]) \cdot g([3,4]) + f([1,4]) \cdot g([4,4]) \\
 &= 2(-3) + 3(-2) + 4(-1) + 5(0) \\
 &= -6 + -6 + -4 = -16
 \end{aligned}$$

Exercise : Compute the value of $f*g$ on all 9 intervals.

* Why this convolution product ??

① Order the vertices of your poset P.



Usually, we try to order "from bottom to top" so as to go with the flow of \leq

(1, 2, 3, 4), for example

But (1, 3, 2, 4) is an equally good ordering with respect to this poset.

* These are nice orderings because whenever $a \leq b$ in P, we have a appearing before b.

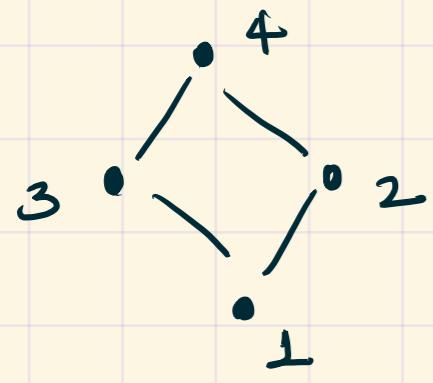
This is called a topological sorting of P.

Defn: Let (P, \leq) be a poset. An ordering (p_1, \dots, p_n) of the elements of P is called a topological sorting if whenever $p_i \leq p_j$, we have $i \leq j$.

* Warning : You might have $i < j$ with p_i & p_j incomparable.

* (Explanation of convolution product contd.)

① Consider a topological sort of $P : (P_1, \dots, P_n)$



E.g. $(1, 2, 3, 4)$

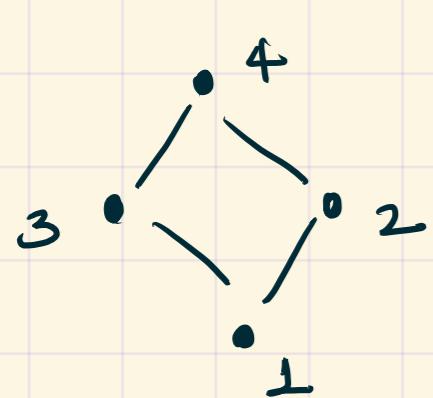
size of P
↓

② Given any $f \in \Delta_P$, we'll write down an $n \times n$ matrix

M_f , defined as follows.

The $(i, j)^{\text{th}}$ entry of M_f is :

$$\begin{cases} f([P_i, P_j]) & \text{if } P_i \leq P_j \\ 0 & \text{if } P_i \not\leq P_j \end{cases}$$



Example : $f([x, y]) = x + y$. Order $(1, 2, 3, 4)$

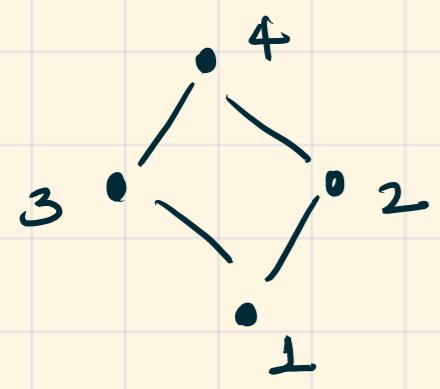
$$= M_f$$

$$\begin{bmatrix} & 1 & 2 & 3 & 4 \\ 1 & 2 & 3 & 4 & 5 \\ 2 & 0 & 4 & 0 & 6 \\ 3 & 0 & 0 & 6 & 7 \\ 4 & 0 & 0 & 0 & 8 \end{bmatrix}$$

↑
all these entries have to be zero because we had a topological sort.

Prop : If M_f is the matrix of some $f \in \Delta_P$ with respect to a topological sorting of P , then M_f is always upper-triangular.

[If $i > j$ then $(M_f)_{(i,j)} = 0$.]



$$g([x, y]) = x - y$$

$$M_g = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 1 & 0 & -1 & -2 & -3 \\ 2 & 0 & 0 & 0 & -2 \\ 3 & 0 & 0 & 0 & -1 \\ 4 & 0 & 0 & 0 & 0 \end{bmatrix}$$

Let's computing $M_f \cdot M_g$ (usual matrix product):

$$\begin{bmatrix} 2 & 3 & 4 & 5 \\ 0 & 4 & 0 & 6 \\ 0 & 0 & 6 & 7 \\ 0 & 0 & 0 & 8 \end{bmatrix} \begin{bmatrix} 0 & -1 & -2 & -3 \\ 0 & 0 & 0 & -2 \\ 0 & 0 & 0 & -1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$= \begin{bmatrix} 0 & -2 & -4 & -16 \\ 0 & 0 & 0 & -8 \\ 0 & 0 & 0 & -6 \\ 0 & 0 & 0 & 0 \end{bmatrix} = M_f \cdot M_g.$$

In fact, $M_f \cdot M_g = M_{(f * g)}$.
[check!]

Why? : The $(i, j)^{\text{th}}$ entry of $(M_f \cdot M_g)$

$$= \sum_{k=1}^n (M_f)_{(i, k)} (M_g)_{(k, j)}$$

Note : $(M_f)_{(i, k)} = \begin{cases} f([P_i, P_k]) & \text{if } P_i \leq P_k \\ 0 & \text{otherwise.} \end{cases}$

$$\rightarrow \sum_{P_i \leq z \leq P_j} f([P_i, z]). g([z, P_j])$$

Thm: Let (P, \preceq) be a poset. Let $f, g \in \mathcal{A}_P$.

Then ① $M_f \cdot M_g = M_{(f * g)}$. \leftarrow convolution

② $M_f + M_g = M_{(f + g)}$ \leftarrow addition

③ $r \cdot M_f = M_{rf}$ if $r \in \mathbb{R}$. \leftarrow scalar product.