

* Recap: We have seen:

- (1) The winning strategy for nim
- (2) Nimber labelling for nim-positions (using XOR)
- (3) Grundy labelling for any game position \Rightarrow outcome class
- (4) Nimber = Grundy label for a nim position
- (5) Formal addition of games:

$G+H$ means we play G & H in parallel, making a move in any one game at a time.

Q: If we know the outcome classes / Grundy labels of G & H , what can we say about $G+H$?

Eg: If $H = \emptyset$ then $G + \emptyset$ has the same Grundy label & outcome class as G .

• If $H = G$ then $G+G$ has an outcome class of P [and therefore, a Grundy label of $\ast 0$]

* Knowing just the outcome classes of G & H , we can't usually say anything about the outcome class of $G+H$.

Eg. (1) $G = \text{nim game (3)}$ } $G+H$
 $H = \text{nim game (2)}$ } also N, has nimber / Grundy label $\ast 1$
 (both N)

(2) $G = H = \text{nim game (3)}$ } $G+H = G+G$
 (both N) } is P.

* An equivalence relation on games.

Defn: Say that $G \approx G'$ if:

for any game H , the games $G+H$ and $G'+H$ have the same outcome class.

Check:

- (1) $G \approx G$ for each G ? Clearly true
- (2) $G \approx G'$ then $G' \approx G$? Also clearly true
- (3) If $G \approx G'$ & $G' \approx G''$ then $G \approx G''$?

Let H be any game.

$G+H$ has the same outcome class as $G'+H$

$G'+H$ has the same outcome class as $G''+H$

$\Rightarrow G+H$ has the same outcome class as $G''+H$

(proves transitivity)

Some properties:

- (1) Suppose $G \approx G'$ then they must have the same outcome class. (take $H = \emptyset$ in the def.)
- (2) Suppose $G \approx G'$. then $G+G'$ is a P game.

If $H = G'$, we have $G+G'$ & $G'+G'$ have the same outcome class & $G'+G'$ is a P game

Examples

- (1) $G = \text{nim game (2)}$ } take $H = G$
 $G' = \text{nim game (3)}$ }

$G+H$ is a P game (number $10_2 \oplus 10_2 = *0$)
 $G'+H$ is an N game (number $11_2 \oplus 10_2 = 01_2 = *1$)

(2) $G = \text{nim game}(2)$
 $G' = \text{nim game}(2, 2, 2)$ } Is $G \approx G'$??

- Is it true that $G+H$ & $G'+H$ have the same outcome class? \rightarrow seems difficult to check

- Is it true if H is any other nim game?

In this case we can compute the number for H , suppose that is $*h$.

$G+H$ has number $*2 \oplus *h$

$G'+H$ has number $(*2 \oplus *2) \oplus *2 \oplus *h$
 $\quad \quad \quad \parallel$
 $\quad \quad \quad *0$

$$= *2 \oplus *h.$$

* Fact: In fact, $G \approx G'$.

Theorem: $G \approx G'$ if and only if $G+G'$ is a P-game.

E.g. $G = \text{nim}(2)$
 $G' = \text{nim}(2, 2, 2)$ } $G+G'$ has nim-sum $*0$
 is a P-game

By the theorem, $G \approx G'$.

E.g. $G = \text{nim}(3, 1) \rightarrow 11_2 \oplus 01_2 = 10_2 = *2$
 $G' = \text{nim}(7, 5) \rightarrow 111_2 \oplus 101_2 = 10_2 = *2$
 $\Rightarrow G \approx G'$ by theorem & $G \approx \text{nim}(2)$

E.g. $G = \text{nim}(5, 10, 7) = \text{nim sum } *8$

$$\begin{array}{r} \rightarrow 101_2 \\ 1010_2 \\ \oplus 111_2 \\ \hline 1000_2 \end{array}$$

$G' = \text{nim}(8) \Rightarrow G \approx G'$

Corollary: Any nim game G is equivalent to a nim game with a single pile of berries, namely with size = number of G .

Let G be any (impartial, combinatorial) game.

Recall that G has a Grundy label.

Thm: Let G & H be two games with Grundy labels $*g$ & $*h$.

Then $G+H$ has Grundy label $*g \oplus *h$
 $\quad \quad \quad \uparrow$
 $\quad \quad \quad \text{nim-sum!}$

Example/: $G =$

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|---|--|--|
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Exercise

$H = \text{subtraction game with } S = \{1, 2\}$
 & $n = 5$

The Grundy label of the combined game $G+H$ is going to be $*g \oplus *h$

Thm (Sprague-Grundy theorem): Let G be any game.

Let $*g$ be its Grundy label.

Then $G \approx G'$, where G' is a nim game with a single pile of size g !

⇒ EVERY impartial combinatorial game is equivalent to nim!