

# MATH 2301: Games, graphs, and machines

## \* Course admin

- Discussion forum on Zulip ← sign up from Wattle
- Office hour (time TBA)
- Notes at <https://asilata.github.io/ggm/2021>
- Workshops start in Week 2

## \* Assessment

- 40% final exam
- 25% mid-sem exam
- 30% assignments
- 5% workshop participation.

## \* Outline

- Basic mathematical language ← sets, relations
- Posets ← partially ordered sets
- Graphs
- Finite automata & regular languages ← machines
- Game theory ← combinatorial games

## \* Why take this course?

Learn abstraction!

- \* Forget the unimportant things and successfully model the important ones.
- \* Techniques to model various situations mathematically

## \* Sets

Informally: an unordered collection of distinct objects

Examples:

{1, 2, 5}, {Sydney}, { $x \in \mathbb{N} \mid x$  is even}

↑    ↑  
"in"    natural numbers

"set builder notation"

- \* Two sets are equal if and only if they have the same elements.

[Formal axiomatic construction of sets: Zermelo-Fraenkel set theory]

## \*\* Set constructions

- Empty set:  $\emptyset$  = the unique set that has no elements in it.
- Subset:  $A \subseteq B$  (or  $A \subset B$ ) if every  $x \in A$  is in  $B$
- Superset:  $A \supseteq B$  (or  $A \supset B$ ) if every  $x \in B$  is in  $A$
- Union:  $A \cup B = \{x \mid x \in A \text{ or } x \in B\}$   
"x such that x is in A or x is in B"
- Intersection:  $A \cap B = \{x \mid x \in A \text{ and } x \in B\}$
- Power set of a set A:  $\mathcal{P}(A) = \{S \mid S \subseteq A\}$
- Cartesian product of two sets A & B:  $A \times B = \{(a, b) \mid a \in A, b \in B\}$   
↑ sets can have other sets as elements!

## \*\* Examples

- $\mathcal{P}(\{1,3\}) = \{\emptyset, \{1,3\}\}$
- $\{1,2\} \times \{2,3,4\} = \{(1,2), (1,3), (1,4), (2,2), (2,3), (2,4)\}$
- $\mathcal{P}(\emptyset) = \{\emptyset\}$   
The empty set is a subset of every set!  
 $\emptyset \neq \{\emptyset\}$
- $\emptyset \times \{5,6\} = \emptyset$   
↑ has no elements,  
so there are no possible ordered pairs (a,b) in this product!

## \* Relations

\*\* Informal meaning: A property / a way that links two or more things together

Examples:

- Two fruits in a single fruit basket are related
- Canberra is related to the ACT because it is in the ACT
- 2 and 2020 are related; they're both even.

\*\* Formal definition?

Defn: A relation R on two sets S & T is simply a subset  $R \subseteq (S \times T)$

(More precisely, this a binary relation.)

- If  $(a, b) \in R$ , we say that  $aRb$  (sometimes)
- A binary relation on a set S is just a subset of  $S \times S$

\*\* Functions

(partial)

Suppose  $R \subseteq S \times T$ . We say that R is a function if whenever  $(a, b) \in R$  and  $(a, c) \in R$  for some  $b, c \in T$ , then we have  $b = c$ .