

MATH 2301

- * Classification about diagonal entries of weighted adjacency matrix

- ** Method 1 [If we are only looking for paths of non-zero length]

- Set diagonal entries of W to be either
 - the weight of the self-loop at that vertex if a self-loop is present, or
 - ∞ if there is no self-loop at that vertex.
 - To find all min-cost paths, compute

$$W \min W^{(0)} \min \dots \min W^{(n)}$$

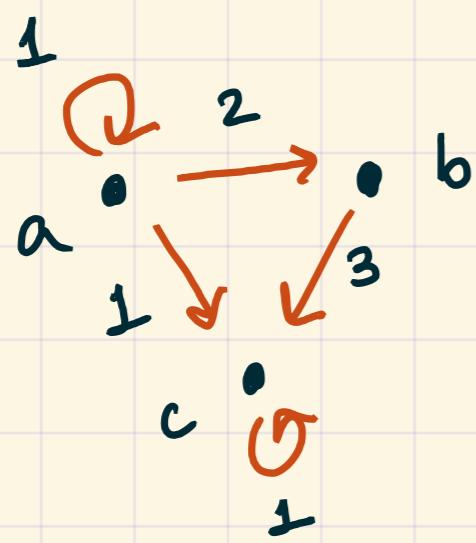
- ** Method 2 : [If zero-length paths are allowed]

- Set all diagonal entries of W to be zero.

- To find all min-cost paths, simply
compute $W^{(n)}$

- * Note that in this case, $W^{(k)}$ will give min-cost paths of length $\leq k$.

Example



Method 1

$$W = \begin{bmatrix} 1 & 2 & 1 \\ \infty & \infty & 3 \\ \infty & \infty & 1 \end{bmatrix}$$

Method 2

$$W = \begin{bmatrix} 0 & 2 & 1 \\ \infty & 0 & 3 \\ \infty & \infty & 0 \end{bmatrix}$$

$$W^{02} = \begin{bmatrix} 2 & 3 & 2 \\ \infty & \infty & 4 \\ \infty & \infty & 2 \end{bmatrix}$$

min-cost
paths of
length = 2

$$W^{02} = \begin{bmatrix} 0 & 2 & 1 \\ \infty & 0 & 3 \\ \infty & \infty & 0 \end{bmatrix}$$

min-cost of
all paths of
length ≥ 0 and
 ≤ 2

$$W^{03} = \begin{bmatrix} 3 & 4 & 3 \\ \infty & \infty & 5 \\ \infty & \infty & 3 \end{bmatrix}$$

$$W^{03} = \begin{bmatrix} 0 & 2 & 1 \\ \infty & 0 & 3 \\ \infty & \infty & 0 \end{bmatrix}$$

$$W \min W^{02} \min W^{03}$$

(Method 1)

$$= \begin{bmatrix} 1 & 2 & 1 \\ \infty & \infty & 3 \\ \infty & \infty & 1 \end{bmatrix}$$

method 2:

$$W^{03} =$$

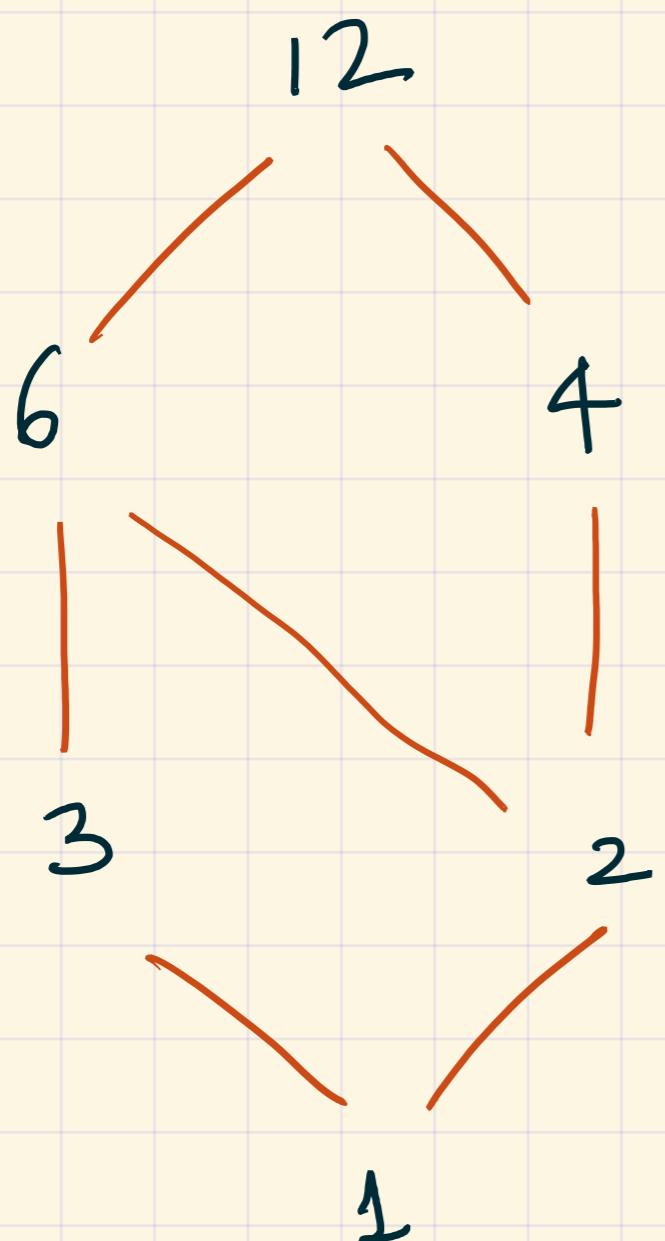
$$\begin{bmatrix} 0 & 2 & 1 \\ \infty & 0 & 3 \\ \infty & \infty & 0 \end{bmatrix}$$

* The resulting matrices are equal, except possibly on the diagonal. We'll prefer method 2.

* Algebra on posets

Example $\{(a, b) \in \mathbb{N}_1 \times \mathbb{N}_1 \mid a \leq 12, b \leq 12, a|12, b|12 \text{ and } a|b\}$

\leftarrow a is a factor of b.



** Definition: Let (P, \preceq) be any poset.
An interval $[x, y]$ is

the set

$$\{z \in P \mid x \preceq z \text{ and } z \preceq y\}$$

Example : ① $[1, 6]$ in the above poset is:

$$\{1, 2, 3, 6\}$$

$$\textcircled{2} \quad [2, 2] = \{2\}$$

$$\textcircled{3} \quad [2, 3] = \emptyset$$

$$\textcircled{4} \quad [6, 1] = \emptyset.$$

$$\textcircled{5} \quad [6, 12] = \{6, 12\}$$

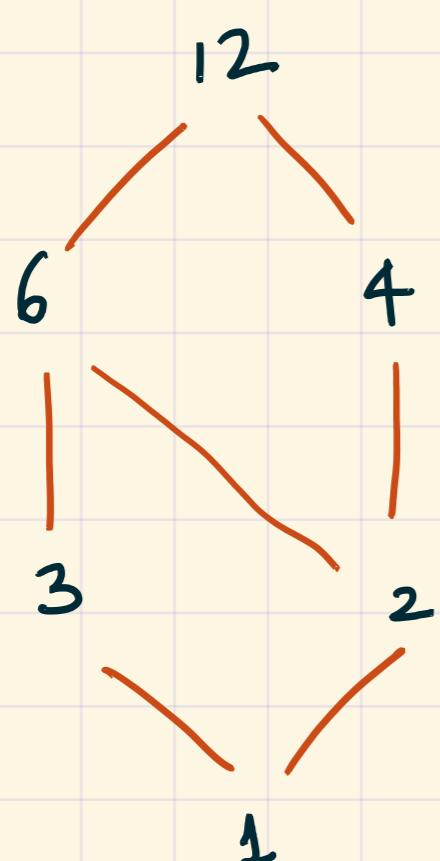
$$\textcircled{6} \quad [3, 12] = \{3, 6, 12\}$$

**** The incidence algebra**

Let (P, \leq) be a finite poset.

Let $\underline{I(P)}$ be the set of all non-empty intervals in P .

Example (previous example)



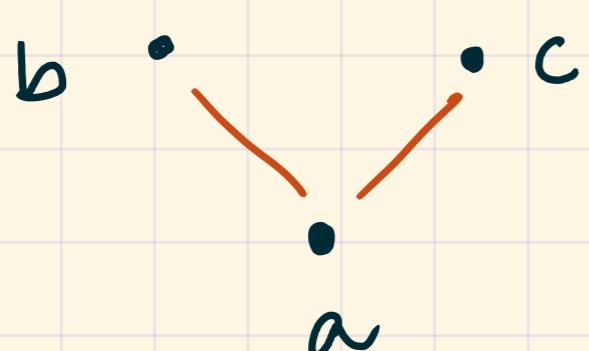
$$I(P) = \{ [1,1], [2,2], [3,3], [4,4], [6,6], [12,12], [1,2], [1,3], [2,6], [3,6], [2,4], [6,12], [4,12], [1,4], [3,12], [1,6], [2,12], [1,12] \}$$

Defn: The Incidence algebra of P is

the set of all functions from $I(P)$ to \mathbb{R} .

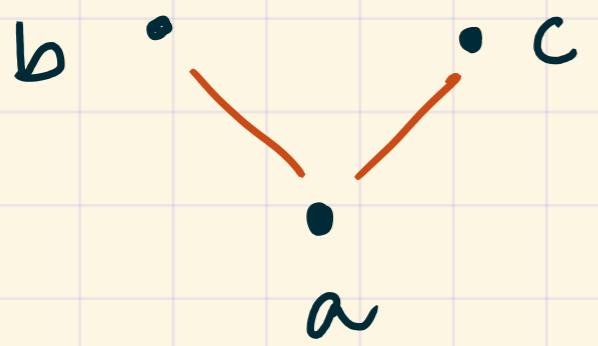
It is denoted as $A(P)$.

Example



$$I(P) = \{ [a,a], [b,b], [c,c], [a,b], [a,c] \}$$

$$A(P) = \{ f: I(P) \rightarrow \mathbb{R} \}$$



Examples

① $f([x, y]) = 0$ for any $[x, y] \in I(P)$

② $f([x, y]) = \text{number of elements in } [x, y]$

$$f([a, a]) = 1 = f([b, b]) = f([c, c])$$

$$f([a, b]) = 2 = f([a, c])$$

③ $f([x, y]) = 1$ for any $[x, y]$

$$④ f([x, y]) = \begin{cases} 1 & \text{if } x = y \\ 0 & \text{otherwise} \end{cases}$$

What kind of object is $\mathcal{A}(P)$?

- How many elements are in it?

If P has at least one element, then infinitely many!

- What can we do with them?

Addition

Suppose $f, g \in \mathcal{A}(P)$. Then you can construct

" $(f+g) \in \mathcal{A}(P)$ ", defined as:

$$(f+g)([x,y]) = f([x,y]) + g([x,y])$$

↑ new element of $\mathcal{A}(P)$

Scalar multiplication

Let $f \in \mathcal{A}(P)$ and let $r \in \mathbb{R}$.

Define $(r \cdot f) \in \mathcal{A}(P)$ as:

$$(r \cdot f)([x,y]) := r \cdot f([x,y])$$