

## MATH 2301

### \* Yesterday: sums of games

We saw that all P-position games "behave like 0".  
(in terms of Grundy labelling.)

### \* Equivalence of games

\*\* Def: We say that  $G$  &  $G'$  are equivalent if for any game  $H$ , the two games  $G+H$  and  $G'+H$  are either both N, or both P.

In this case, we say  $G \sim G'$ .

It can be shown that this is an equivalence relation.

\*\* Rmk: If  $G \sim G'$ , then  $G$  is an N position iff  $G'$  is an N-position.

[see this by adding any terminal game position "aka the empty game" to both sides.]

\* Warning. If  $G$  &  $G'$  are both N, then it need not be the case that they are equivalent.

\*\* Prop :  $*m$  &  $*n$  are not equivalent, if  $m \neq n$ .

Pf : To see this, add  $*m$  to both sides

$*m + *m$  is a P position

$*m + *n$  is an N position if  $m \neq n$ .

$\Rightarrow$  There are at least as many equivalence classes as the natural numbers.

\*\* Prop : Let  $L$  be a P position, and  $G$  any game. Then  $G \sim G+L$ .

Pf sketch :

show : If  $G+H$  is N, then  $G+L+H$  is also N (and similarly if  $G+H$  is P).

Strategy to win  $(G+H+L)$  :

- 1) Make a winning move in  $G+H$ .
- 2) If opponent plays in  $L$ , you respond in  $L$  with a good move.
- 3) If opponent plays in  $G+H$ , respond in  $G+H$ .

[Similarly, you can show that if  $G+H$  is P, then  $G+H+L$  is P.]

\*\* Cor : If  $L$  &  $L'$  are two P-position games, then  $L \sim L'$ .

Pf : Note that  $L+L'$  is also a P-position.  
(from last time)

By prop, we have  $L \stackrel{=}{\sim} L+(L+L')$

$L+(L+L') = \underbrace{(L+L)}_{\uparrow \text{ is also a P-position!}} + L' \sim L'$  by proposition.

$\Rightarrow L \sim L'$ .

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\* Prop : If  $G \sim G'$ , then  $G+G'$  is a P-position.

Pf : Suppose  $G \sim G'$ , then  $G+G'$  and  $G'+G'$  have the same outcome (N/P).

But  $G'+G'$  is P, so  $G+G'$  is also P.

\* Thm : If  $(G+G')$  is a P-position, then  $G \sim G'$ .

Pf : We have to show that  $G \sim G'$

We know:  $G \sim G+(G+G')$  [ $G+G'$  is P]

$$= (G+G)+G'$$

$$\sim G' \quad [G+G \text{ is P}]$$

\*\* Prop : A nim game  $(n_1, \dots, n_k)$  is equivalent to the game  $*S$ , where  $S = n_1 \oplus \dots \oplus n_k$ .

Pf : Let  $G = (n_1, \dots, n_k)$  and  $H = *S$

To show  $G \sim H$ , we just have to check that  $G+H$  is P.

Because the nim value / Grundy value of  $G+H$  is  $(n_1 \oplus \dots \oplus n_k) \oplus S = S \oplus S = 0$

$\Rightarrow$  Every nim game is equivalent to a single-pile nim game.

\* Theorem [Sprague-Grundy] :

Every impartial combinatorial game  $G$  is equivalent to  $*g$ , where  $g =$  Grundy value of  $G$ .

Pf Let  $G' = *g$ . We want to show  $G \sim G'$

Let's instead show that  $G+G'$  is a P position. We compute the Grundy value of  $G+G'$ : this is again just the nim sum of the Grundy values of  $G$  &  $G'$ , which is  $g \oplus g = 0$ .