

\* Recap: Let  $G$  &  $G'$  be two game positions (possibly different games)

We say  $G \sim G'$  if for any game position  $H$ , the positions  $(G+H)$  and  $(G'+H)$  have the same outcome [either both N, or both P].

[Exercise: Check that this is an equivalence relation.]

Prop: If  $G \sim G'$ , then  $G$  &  $G'$  have the same outcome.

Pf: Let  $H$  be an "empty game", ie, a terminal position of your favourite game.

Then  $G+H$  and  $G'+H$  have the same outcome. But no moves are possible in  $H$ , so  $G$  and  $G'$  have the same outcome.

RMK: Even

Warning: If  $G$  and  $G'$  have the same outcome, they may not be equivalent.

E.g. Let  $G$  be N and  $G'$  be <sup>also</sup> <sub>"</sub> an <sup>N</sup> <sub>P</sub> position.  
 $\text{(*10)}$   $\text{(*22)}$

Let  $H = \text{*10}$

$$(G+H) = (\text{*10}) + (\text{*10}) \rightarrow \text{P position}$$

$$(G'+H) = (\text{*22}) + (\text{*10}) \rightarrow \text{N position!}$$

\* Prop: Let  $G$  be any position. Let  $L$  be a P-position. Then,  $G \sim (G+L)$ .  
 (sketch)

Pf: Let  $H$  be any other position. Need to show that  $G+H$  and  $(G+L)+H$  have the same outcome.

Suppose that  $G+H$  is an N position. We need to find a winning strategy for  $(G+L)+H$  (or otherwise show that  $G+L+H$  is an N-position.)

Consider  $G+L+H$  as  $(G+H)+L$

As yesterday, you can make a move in  $G+H$  that sends  $G+H$  to a P-state, and then the second player gets a sum of two P-games.

Alternatively, look at Grundy labels:

If  $g, h, l$  are the Grundy labels of  $G, H, L$ , then : ①  $g \oplus h > 0$   
 ②  $l = 0$

$$\Rightarrow g \oplus h \oplus l = g \oplus h > 0.$$

Corollary: Let  $L$  and  $L'$  be two P-positions.

(3)

Then  $L \sim L'$ .

Pf: Let  $H$  be any game with Grundy label  $h$ .  
 The Grundy values of  $L$  and  $L'$  are both zero.  
 So,  $L+H$  and  $L'+H$  both have Grundy labels  $(0 \oplus h) = h$ .

[All P-positions are equivalent!]

Theorem: Let  $G$  and  $G'$  be two game positions.

Then  $G \sim G'$  if and only if  $G+G'$  is a P-position.

Pf: ( $\Rightarrow$ ) Let  $G \sim G'$ . Then we'll show that  $G+G'$  is a P-position.

Take  $H=G$ . Then  $G+G$  and  $G'+G$  have the same outcome.

Note:  $G+G$  is a P-position (see this, e.g. using a mirroring strategy, or Grundy values).  
 So  $G+G'$  is also a P-position!

( $\Leftarrow$ ) Now suppose  $G+G'$  is a P-position.

Let us try to show that  $G \sim G'$ .

[Strategy 1: Let  $H$  be any game. Derive a contradiction if we assume that  $G+H$  and  $G'+H$  have different outcomes.]

If  $(G+H)$  is N and  $(G'+H)$  is P,

then  $(G+H)+(G'+H)$  is N (from yesterday)

But  $(G+H)+(G'+H) = (G+G') + \underbrace{(H+H)}_{P\text{-position}}$

$\Rightarrow \underbrace{(G+G')}_{N!} + \underbrace{(H+H)}_{P!} \sim \underbrace{(G+G')}_{(G+G')} \text{ (using previous proposition)}$

This is a contradiction!

Strategy #2:  $(G+G')$  is P

By previous prop,  $G \sim G+(G+G')$

$$G+(G+G') = \underbrace{(G+G)}_P + G' \Rightarrow$$

$$G+(G+G') \sim G'$$

$$\Rightarrow G \sim G'$$

Theorem [Sprague-Grundy]: Every game position  $G$  in any impartial combinatorial game is equivalent to a single-pile nim position.

In fact if  $g$  = Grundy value of  $G$ , then  $G \sim (*g)$ .

Pf:  $G+(*g)$  has a Grundy value of  $g \oplus g = 0 \Rightarrow G+(*g)$  is a P-state.

Now use the previous theorem!